



Kim's games – the sensory course

AT A GLANCE



Place

Indoors (group room)



Key idea

Training sight, touch, hearing, smell and taste



Effort

Materials 15 min · Preparation 20 min



90 minutes



8–20 children



7–12 years



4 stations



Materials

- ☐ tray with 15 small objects and a cloth
- ☐ 5 cloth bags with objects to feel
- ☐ 5 little tubs with smells (coffee, cinnamon, lemon, soap, cocoa)
- ☐ food samples (apple, cucumber, banana, carrot) – ask about allergies beforehand
- ☐ blindfolds
- ☐ paper and pens



Schedule

0–10'

Arrival – Welcome and short explanation: Kim's games come from Rudyard Kipling's novel "Kim" – Baden-Powell adopted them for scouts.

10–70'

Stations – Four groups rotate every 15 minutes: seeing Kim, touching Kim, smelling Kim, tasting Kim.

70–80'

Results – Compare answers – who recognised the most?

80–90'

Closing – Short thought: God made us wonderfully (Psalm 139:14).



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How it works – simply explained

- 1 **Seeing Kim:** Look at the tray for one minute. Cloth over it. Write down what you remember.
- 2 **Touching Kim:** Reach into each bag without looking. Guess what is inside.
- 3 **Smelling Kim:** Eyes closed, tub under your nose. What can you smell?
- 4 **Tasting Kim:** Blindfold on, taste a piece. What is it?
- 5 Write down your answers and compare them at the end.

 **Example:** "I remembered: key, spoon, rubber, marble ... and something red. What was it again?"



Safety

- Ask about allergies and intolerances before tasting Kim.
- Nothing sharp or breakable in the feeling bags.
- Blindfolds are voluntary.



Variations

- Hearing Kim: guess sounds played on a phone.
- Outdoors: hide 10 things along a path that do not belong in the woods.



Something to think about

Which sense matters most to you – and why?